



Rose City Slugfest *sponsored by DiMaggio Sports Training & East Morris Reds Baseball, Madison, NJ 07940*

Tournament Details:

- Teams play a minimum of 3 games with the opportunity for up to 4 Games.
- 2 umpires provided each game
- Beautiful & manicure baseball fields-5 field locations
- Drew University Baseball field site of Champion games
- Semifinals and Championships on Sunday following pool play games
- All game balls and umpires included
- 13U Teams will use aluminum bats-No Restrictions on size
- 15U Wood bats
- Baseball spikes permitted
- Practice balls supplied by teams
- 50% deposit due immediately- (\$262.00 deposit is required)
 - (See refund policy below)
 - \$575.00 for tournament fee
- Team Insurance Required
- Trophies for Champion and Runners up
- Saturday start time of 1 pm
- Balks One warning 13U
- Balks No warning 15U
- Sliding feet first slides only.
- On-deck batters must stay near their own dugout with a helmet on
- Pitcher must be removed on second mound visit in the same inning or the third overall visit for the same pitcher (all ages).
- If a player is injured and no substitute is available, that spot in the lineup will be skipped with no penalty
- There is NO courtesy runner rule for catchers and pitchers run for themselves unless a substitution is made.

- Teams must have a coach warm up the pitcher if the catcher is not ready
- No player appeal needed for missed bag or leaving too early. Umpire will make the call if appropriate (delayed dead ball).

Rose City Slugfest

Items Required Prior to the Tournament:

Official online roster form emailed one weeks prior to tournament

Date, Birth certificates (copies via fax, email or mail.)

Copy of Insurance Certificate for your team

Contact Information

For more information, please contact East Morris Baseball Organization or submit an online inquiry through the website.

Deposit Due

Teams will be required to submit a 50% deposit immediately; (\$262.00 deposit is required)

Teams may cancel and receive their deposit in full as long as there are teams on the waiting, before May 13, 2010. Teams will forfeit their deposits if no replacement teams available.

After May 13, 2010 Teams that cancel will forfeit their deposits.

TEAM INSURANCE

Each team is required to carry its own insurance and submit a certificate of insurance to The East Morris Baseball Organization to the Tournament Director

one-week prior to the beginning of the tournament date. This Insurance Certificate will be verified for authenticity. If insurance is not valid you will forfeit your entry deposit.

UMPIRES

All pool play and single elimination games will have 2 umpires. Certified umpires will be chosen from a professional Organization.

First Aid Squad

First aid squad will be present; they will provide basic first aid, determine the severity of injuries and make recommendations as to whether or not a player should see a doctor or go to an emergency room.

PROTESTS-Judgment calls cannot be protested.

If a manager feels that a ruling during a game is incorrect, he/she should stop the game and ask for a Tournament Official to resolve the issue before play resumes.

We will do everything to resolve issues as they occur, if that is not possible or the team wishes to protest a ruling, we will get a written report from both coaches, the umpires that were officiating the game and the tournament official in order to make official in order to make a fair and accurate ruling after the out come of the game.

There will be a \$50 fee for all official protests.

BASEBALLS / EQUIPMENT

East Morris Reds Baseball Organization will provide game balls for all games. Teams are to bring their own practice balls. All other baseball and safety equipment is the responsibility of each team.

AWARDS

The East Morris Reds Baseball Organization President and Tournament Director will present the trophy to the championship and runner-up teams.

SUSPENDED / REGULATION GAMES POLICY

Games that do not make it to regulation (5 complete innings for a 7 inning Game) due to weather / darkness will be considered a suspended game and will be resumed (if possible) from the point of suspension at the earliest time available.

If there is not time to resume the game, it will be considered a complete game at the end of the last complete inning and the team that is winning at that point will be the winner.

TEAM COORDINATORS

Once your team is officially registered into the Rose City Slugfest Tournament one of our Team Coordinators will contact you with further details. This person will be your main contact up until the tournament begins and can assist you with any questions.

DRESS CODE FOR COACHES & Players

Managers and coaches are not required to be in uniform during the games. However, we do expect the adults on the field to be dressed appropriately.

Players are to be in full team uniforms matching with team, shirts tucked in and hats worn correctly.

Lineups

13U tournaments will use a 10-bat format in which all nine position players must be in the batting lineup with an extra hitter (EH). Extra hitters are considered defensive positions for substitution purposes 13U teams also have the option to bat the entire line up if they choose; however, we will not force the opposing team to do so.

15u teams will use a 9 bat format and have the option of using a DH (designated hitter) within that 9 for any position player. Teams in these age groups also have the option to bat the entire lineup if they choose; however, we will not force the opposing team to do so. *DH - The DH and the player being hit for are locked together in the same spot in the lineup for substitution purposes.

Batting the entire lineup

When a team chooses to bat the entire lineup, each player is considered a starter and the team has free defensive substitution for that game.

Furthermore, if a player is injured or ejected during the game in which a team is batting the entire lineup, their spot in the lineup is skipped with no penalty.

Once the spot in the lineup is skipped due to an injury, that player is not eligible to return to the game in any capacity.

Re-entry

If a team does not bat the entire lineup and substitutes are available, we use the standard NFHS reentry rule. Starters may be re-entered once, (including the DH for 15u), as long as the player occupies their original position in the batting order.

Pitcher Re-entry

If a pitcher is removed from the mound and goes to another defensive position, they may not return as a pitcher in that game. In other words, as soon as another pitcher throws a pitch to a batter (becoming the new 'pitcher of record'), the previous pitcher is no longer able to pitch in that game.

If a team substitutes for the pitcher when on offense, but then re-enters the pitcher before going out on defense, that pitcher is still the 'pitcher of record' and can continue to pitch in the game.

Avoiding Contact

Players must attempt to avoid contact with other players in tag-out situations.

If, in an umpire's judgment, there is intentional contact, that umpire may call

the runner out on that play. If the contact is judged as intentional and malicious, that umpire may also eject the player from the game. I

If a player is ejected for this reason, they will automatically be suspended for their team's next game with the possibility of further sanctions as well.

Time Limit

No new inning may start after the time limit elapses. The standard time limit for all age groups is 2 hours from the time of the first pitch of the game to the last out of an inning. Games can go into extra innings as long as the time limit has not expired. Pool play games can end in a tie

If the time limit is reached during an inning, that inning will be the last one of the game. If the home team is winning after the top half of that last inning, they will be declared the winner of the game and will not hit in the Bottom half.

If the home team is trailing and must hit in the bottom half of the last inning, the game will end at the moment the home team scores the winning run or at the moment of their third out.

Time in-between innings - Our expectation is that teams will take no more than 2 minutes in between innings.

Pitchers are permitted to throw 8 warm-up pitches in their first inning of work or 5 warm-up pitches every other inning that they pitch in the game. If a catcher needs to get gear on, a coach or another player (in full gear) should be ready to warm-up the pitcher.

Intentional Delays -

Intentionally delaying a game is considered unsportsmanlike conduct and will not be tolerated.

The umpires and/or tournament officials at the game reserve the right to Eject a coach or player for intentionally delaying a game and possibly declare a forfeit to that team.

Tie Games in Pool Play

Pool play games can end in a tie. A tie game in pool play equals 1/2 of a win and 1/2 of a loss for both teams toward their overall record and/or winning percentage. Therefore, a team that is 2-0-1 would have a winning Percentage of .833 and a team that is 2-1-0 would have a winning percentage of .667.

In other words, the 2-0-1 records are better than the 2-1-0 records.

Tiebreakers

Runs scored has absolutely no value in the tie-breaker system

When two or more teams have the same overall record and/or winning percentage, we will use the tiebreaking system listed below.

Tie-breaking system

- 1) Head-to-head results (if applicable)
- 2) Average runs allowed per games played
- 3) Lowest single game runs allowed
- 4) Each subsequent lowest single game runs allowed (2nd lowest for each team, 3rd lowest for each team, Etc.)
- 5) Coin flip

3-way tie

-If one of the teams is 2-0 vs. the other tied teams, they will be the higher seed.

Start with situation #1 above to seed the remaining two teams.

If all 3 teams are 1-1 vs. each other, head-to-head is not in effect and we start with #2 from the above tiebreaker system to seed all 3 of the teams.

**A game featuring teams that are the same seed from different divisions will use a coin flip to determine home team.*

Line-up Cards

Each team must provide their own line-up cards. A copy should be given to the opposing

Team each game.

On-deck batter

All on-deck batters must stay near their team's dugout on the warning track with a helmet on.

Official Scorebook

The home team will keep the official scorebook.

Home / Visiting Team

Home team is listed first on the game schedule and should occupy the 1st base dugout.

Jewelry

For safety reasons, players are not allowed to wear jewelry during the games. The only exception will be made for jewelry worn for medical reasons. In those cases, the item must be taped to the body before the player will be allowed to play. The team will receive a warning if a player wears jewelry during the game and any players found wearing jewelry after the warning will be ejected.

Cell Phones

Managers and/or coaches are not permitted to have cell phones or Bluetooth earpieces on the field.

of Players -

Teams are permitted to play with 8 players due to ejection and/or injury situations.

Sportsmanship

Intentional disregard for the stated rules (or the spirit in which those rules exist) as well as obvious unsportsmanlike behavior will not be tolerated and will place the individuals and/or teams involved at risk for banishment from any future East Morris Baseball Organization Baseball tournaments.

Ejections

If a player, manager, coach, scorekeeper, parent, or fan is ejected from a game, they also face being suspended for the next game and even possible expulsion from the entire tournament. All ejections must be reported to the Director who will make the final determination on eligibility for future games. If a player is ejected from a game, and there is no substitute available, that spot in the lineup will be skipped with no penalty.